

# Curriculum Vitae

## Personal Information

Last name: Theunissen  
First name: Jorn  
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Portfolio: <http://www.aggror.com>



## Education

2010- 2014 HBO Game Development, Hogeschool Amsterdam  
2006- 2010 ICT manager niveau 4, Arcus college, Heerlen  
2001-2006 VMBO-theoretische leerweg, sector economy and trade  
Sinter Meerten College, Heerlen

## Relevant workexperience

Mar 2015 – jul 2015 Lua tutorial writer Leadwerks engine  
Nov 2014 – jul 2015 SAS Programmeur and ETL'er OLVG hospital.  
Feb 2014 – jul 2014 Internship Guerrilla Games. C++ game programmer  
Jan. 2014 Global Game Jam 2014  
Mei 2013 – ma 2014 Programmer/Tutorial recording Leadwerks game engine. C++, C# and Lua  
Sept 2012 – feb 2013 Internship JoinAll. Android developer Javascript and PhoneGap  
Jan. 2012 Global Game Jam 2012  
Jun . 2010 – jul 2012 Documentation writer Leadwerks game engine. Recording of English video tutorials  
Feb . 2009 – ma 2010 Internship Promidata. Webdevelopment  
Sep . 2008 – feb 2009 Internship Unilogic BV. Software package creator and helpdesk

## Programming languages

C# 5 jaar  
Java 5 jaar  
C++ 4 jaar  
Lua 4 jaar  
Javascript 3 jaar

## Software

Unity, Leadwerks, Visual studio, Netbeans, HG workbench, GIT extensions

## Other experience

Scrum, GIT, Mercurial, XNA, HTML, CSS, SQL, PHP, ActionScript, jQuery, SAS, PhoneGap

## Youtube

[www.youtube.com/aggror89](http://www.youtube.com/aggror89) tutorials and tech demos

## Hobbies

Programming, gamen, game development, reading, movies, books and sports

## Languages

Dutch (first language), English (fluent), German (Conversational)